

# GAMIFYING CYBERSECURITY AWARENESS

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## OUR GAME CONCEPT

Your computer is getting hacked!

Complete cybersecurity tasks like spotting phishing, enabling 2FA, and choosing strong passwords to stop the hacker. The player spawns in a map and enters different rooms – each room transports them to a new area with a fun cybersecurity awareness task.

## OUR TECH

We used **Godot** to build the game and integrated it with a backend system powered by **Flask**, **PostgreSQL**, and **Apache HTTP Server**. Authentication is done using **Shibboleth**, and everything runs on **OKD** (OpenShift platform).

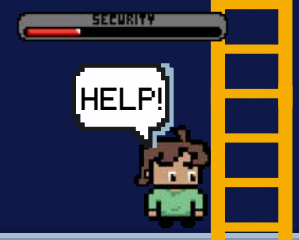


## CYBERSECURITY SKILLS COVERED

- Identify scam calls and avoid social engineering traps
- Recognize phishing emails and suspicious links
- Spot malicious websites that target specific users (Watering Hole Attacks)
- Create strong and secure passwords
- Understand the importance of Two-Factor Authentication and Captchas

## THE PROBLEM

Many students lack basic cybersecurity awareness. They often find the topic boring or irrelevant, and current educational methods fail to capture their attention, leaving them vulnerable to online threats.



## OUR SOLUTION

We developed an engaging and interactive game designed to teach students essential cybersecurity skills in a fun and memorable way, motivating them to protect themselves in the digital world with confidence.

START



# SCREEN SAVER MINI-GAMES

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TRY OUR GAME " [HTTPS://SCREENSAVER-TEST.OIT.DUKE.EDU](https://screensaver-test.oit.duke.edu) "

